



Amity School of Architecture and Planning  
CARICATURE MAKING

DESCRIPTION

Caricature is the distorted presentation of a person, type, or action. Commonly, a salient feature or characteristic of the subject is seized upon and exaggerated, or features of animals, birds, or vegetables are substituted for parts of the human being, or analogy is made to animal actions. Generally, one thinks of caricature as being a line drawing and meant for publication for the amusement of people to whom the original is known; the personal trait is usually present. **Caricature and cartoon**, in graphic art, comically distorted drawing or likeness, done with the purpose of satirizing or ridiculing its subject. Cartoons are used today primarily for conveying political commentary and editorial opinion in newspapers and for social comedy and visual wit in magazines.

MATERIAL / MEDIUM:

Only hand-drawn sketches are permitted. **USE OF SOFTWARE FOR EDITING, COMPOSITION OR IN ANY WAY ENHANCING THE SKETCH WILL LEAD TO DISQUALIFICATION.**

**SET UP:**

1. The event is based on an individual's creative thinking and skill judgement.
2. Each design would be theme-based which shall be given on the spot.
3. The event will take place on 8<sup>th</sup> May, 2020.
4. The time frame allotted is of 120 Minutes, (1:30 PM to 3:30 PM) which includes the time required to make each submission also. No extra time shall be provided.
5. All the participants can see their entries on the Instagram page (@culturalsocietyasap) after the jury.
6. The results will be announced on 11<sup>th</sup> May, 2020 from 2:00 PM onwards.
7. The closed jury would be conducted post the event on the same day.
8. Sheet size should be one A4.
9. The format for the attachment should be JPEG and should not exceed 3 MB.
10. The participants have to send their entries on [culturalsociety.asap@gmail.com](mailto:culturalsociety.asap@gmail.com) **by 3:30 PM maximum**. Any entries beyond the provided time limit would be penalised.

**RULES**

1. Only individual participation is permitted and the intended teams are required to register at <https://www.amity.edu/ayf/Arts.aspx>
2. On the spot entries will not be entertained and prior registrations are compulsory.

3. Reproduction of existing ideas or designs will lead to disqualification.
4. Decision of the jury is final.
5. As all the competitions are online, they will be conducted on **Microsoft Teams** software so the participants have to be ready with their Microsoft Teams ID beforehand.

To Download the app and for more help, follow the link below:

<https://www.microsoft.com/en-in/microsoft-365/microsoft-teams/download-app>

6. The team code will be provided and the participants can join the meeting accordingly.
7. The participants have to be online at-least 30 minutes prior to the starting of the event.
8. The last date for registration is 7<sup>th</sup> May, 2020 at 12:00 midnight.

**DATE OF EVENT: 8<sup>th</sup> May, 2020**

**TIME OF EVENT: 1:30 PM to 3:30 PM**

To register, scan the QR code below:



#### **PRIZES**

1. The winning entry would be awarded with a Cash prize of Rs. 3000.
2. Runners up will be awarded with a prize of Rs. 2000.
3. Second runners-up will be awarded with a cash prize of Rs. 1000

For more information, follow us on:

Insta: @culturalsocietyasap

Facebook: CulturalSociety-ASAP

e-Mail: [culturalsociety.asap@gmail.com](mailto:culturalsociety.asap@gmail.com)

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